Saratoga Springs Soccer

7th-9th Grade Tournament Rules

All players must be legally registered on your team. Rosters may be checked before, during or after a game. If a team is confirmed to have played an illegal player in a game that team will forfeit that game.

All league and High School rules will also apply to the tournament with the exception or inclusion of the following:

- **ARRIVE EARLY** Game time is the posted time on the schedule and may begin if referees and field are ready. Each team must have a minimum of 6 players to begin play without being considered a forfeit. A forfeit will be declared if a team has fewer than 8 players, when the referees whistles, at the end of the FIRST half.
- If both teams are unable to field 8 players at the end of the first half, the
 team with the most players at that time will be considered the winner.
 **Opposing team is not required to play down to the # of players the other
 team has, they can choose to play with 11.
- Games will consist of two 30 minute halves with a 4 minute half time. Official game time and score will be kept on the field by the officials.
- Games that end in a "Tie" at the end of regulation play:
 - o If a game is tied at the end of regulation play, a shoot out will take place 12 yards from the goal line. Each team chooses 5 players from their team to kick from the 12 yard mark. Players must be chosen from those players in the game when time expired. Teams will alternate taking penalty kicks. Goal keepers may be substituted between kickers and may also be used as one of the kickers.
 - In case of a tie after the first round of penalty kicks, a sudden death shootout would follow. Players are only allowed to participate as a shooter once in the shootout until all 11 players have shot.
- In case of inclement weather/lightning, games can be postponed for 30 minutes. After a postponement, if games cannot be resumed, a game will be considered complete after ½ the game has been played. A game not ½ complete when postponed or canceled, will be rescheduled and begin again at point of cancelation.